**STUNNING STARTER**

* Hook- clues for Snow White (cape, 7 bowls and spoons, jewels, magic mirror, apple, seven hats/jackets)

**Medium Term Plan**

**FANTASTIC FINISH**

* Exhibit castles, stories and mythical characters drawn by an illustrator
* Knights/Princesses Day WOW afternoon



**Area of Learning and Development Aspect**

**Prime Areas**

**Personal, Social and Emotional Development**

Making Relationships

Self-confidence and self-awareness

Managing Feelings and Behaviour

**Physical Development**

Moving and Handling

Health and self-care

**Communication and Language**

Listening and Attention

Understanding

Speaking

**Specific Areas**

**Literacy**

Reading

Writing

**Mathematics**

Numbers

Shape, space and measure

**Understanding the World**

People and Communities

The World

Technology

**Expressive Arts and Design**

Exploring and using media and materials

Being imaginative

**Characteristics of Effective Learning**

**Playing and Exploring – Engagement**

Finding out and exploring

Playing with what they know

Being willing to ‘have a go’

**Active Learning – Motivation**

Being involved and concentrating

Keeping on trying

Enjoying achieving what they set out to do

**Creating and Thinking Critically**

Having their own ideas

Making links

Choosing ways to do things

Term: Spring 1 Class: Ducklings Teacher: Mrs Catterall /Mrs Lees

**Personal, Social and Emotional Development**

* Look into mirrors and describe what they see- how are we all different?
* Think about different characteristics and talents we have. Talent show.
* To have confidence to try new activities and speak in a group.
* To select resources they need.

**Physical Development**

* Dragon Dancing- Chinese New Year (5th Feb).
* Moves and responds to music in different ways knights, ballroom dancing
* Experiments with different ways of moving
* Increasing accuracy with throwing, rolling and catching
* Handling different tools with increasing control

**Communication and Language**

* Using topical vocabulary/storyline or narrative into their play
* Listening to stories, responding and anticipating key events
* Listening in different situations such as a guest speaker or the museum guide
* Asking and answering how and why questions

**Mathematics**

* Finds the total number of two groups by counting all of them
* Using objects can add 2 single digit numbers and count on to find the answer
* Using objects can subtract 2 single digit numbers and count back to find the answer
* Use objects and shapes to build models of castles and patterns

**Once Upon A time…**

**Enrichment/Experiences/Trips/Visitors**

* Trip to Clitheroe Castle
* Visit by a children’s illustrator
* Knights, Princes, Princesses and dragons day

**Literacy**

* Snow White and the Seven Dwarfs
* The Princess and the Pea
* The Paper Bag Princess
* Zog
* The Wrong Kind of Knight
* The Naughty Knight
* Non-fiction Information Texts about castles and knights
* Mirror, Mirror on the wall writing
* Wish writing
* Draw and design a coat of arms or shield
* Draw and label parts of a castle
* Draw and label what a knight might need
* Create their own mythical creature
* Writing their own knights and princesses stories

**Expressive Arts and Design**

* Planning and constructing castles to build
* Using different techniques to join materials
* Choosing different media and materials to make castles
* Role play – princes, princesses, knights, dragons, heroes and heroines
* Princess (child’s name) and pea pictures
* Exploring playing instruments in different ways – dragon music

**Understanding the World**

* Talking about how different families celebrate in different ways and how this is different to our traditions
* Life in the past, comparing their homes with castles of the past, food and clothing.
* Outdoor Learning – exploring the changing seasons - Winter
* Materials – How does it feel? Can they feel the pea through it?

**SMSC/ PSHE / BRITISH VALUES**

* Chinese New Year (5th February)
* Shrove Tuesday (13th February**)**
* Challenging Stereotypes
* Royal family today and past